

## PHY2208 Lecture 3

- Focal point and focal length
- Magnification by the spherical mirror
- Graphical ray tracing
- Telescope designs

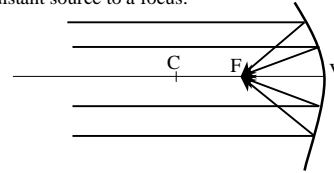
(Y&F p. 1091-1093 and Section 35-4)

Object image relationship:

$$\frac{1}{s} + \frac{1}{s'} = \frac{2}{R}$$

Clearly as  $s \rightarrow \infty$   $s' \rightarrow R/2$

In this geometry, the mirror brings parallel ('collimated') rays from a distant source to a focus:



The point F (distance  $R/2$  from V) is the **focal point** of the mirror.

The distance  $R/2$  is the **focal length** of the mirror, symbol ' $f$ '.

Hence

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

This is called the '**Gaussian mirror equation**', and also applies to lenses – see later.

## Graphical ray tracing

Consider an extended object of height  $y$ . We can use a graphical technique to determine  $y'$  (the image height).

To do this we locate the image of the tip of the object by finding the intersection of **any two rays** emanating from it which are reflected from the mirror. Four rays are especially Easy to draw:

- 1) The ray which passes through C will be reflected back through C.
- 2) The ray that strikes V is reflected symmetrically about the optic axis.
- 3) Any ray entering the mirror parallel to the optic axis is reflected so as to pass through F.
- 4) Any ray entering the mirror via F is reflected so as to emerge travelling parallel to the optic axis.

**NB** we may need to extrapolate ray paths to a point **beyond** the mirror to find an intersection point. This is a **virtual image** (recall the plane mirror example).

$$m = \frac{y'}{y} = -\frac{s'}{s}$$

Image magnification formula for a spherical mirror

**NB** –ve sign because image is **inverted**. Also **real** and **minified**.

## Telescope designs

Telescopes can either be **refracting** (the objective is a lens) or **reflecting** (the objective is a mirror)

This simple refracting astronomical telescope has  $M = -\frac{f_o}{f_e}$

## The f-ratio and the plate scale

The **f-ratio** (which is a unitless quantity) is defined as the ratio of the effective focal length of the telescope ( $F$ ) divided by its diameter ( $D$ ):

$$f/\# = \frac{F}{D}$$

The plate scale of a telescope is the number of degrees, arcminutes, or arcseconds per unit distance in the focal plane of a telescope. It is usually quote in arcseconds per mm:

$$\text{platescale} = \frac{206265}{f/\# \times D}$$

where  $D$  is in mm. (One radian = 206265 arcseconds)

## The Newtonian Design

The magnification of this telescope is once again  $M = -\frac{f_p}{f_s}$

The parabolic mirror avoids **chromatic aberration** (see Lecture 5), and **spherical aberration** (Lecture 2).

## The Cassegrain Design

The principle advantage of the Cassegrain design is the beam-spreading qualities of the secondary mirror, which means that the effective focal length is several times that of the primary mirror (good plate scale, good image quality of a large field-of-view) This allows for **compact, easily-engineered** (and cheap!) large telescopes. Most of the world's largest telescopes employ the Cassegrain design.